



PALOS VERDES PENINSULA, CALIFORNIA Greater Los Angeles Area Council Pacifica district





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Waiver and Release Agreement



# **UNIFORM DESCRIPTION & STANDARDS**

### UNIFORM

### **TROOP 276**

**Scout Shirt** – Short or long sleeve khaki shirt with patches and insignia properly sewn on to include:

Left sleeve –	GLAAC Council Strip
	Troop 276 numeral Badge of
	Office (if any)
Right sleeve –	U.S. Flag
	Patrol medallion

Other as prescribed from time to time by Scouts BSA or the Greater Los Angeles Area Council.

**Scout Trousers or Shorts** – If shorts are worn (a popular substitution in Southern California), hiking socks are also worn with boots.

**Campaign hat, broad brim** - Brim can be rolled up in back when carrying pack or in the field.

Insignia - Metal rank insignia on Hat and Cloth Insignia on shirt.

Scouts BSA belt and buckle - Standard scout belt.

Neckerchief - Worn at all times.

Hiking Boots - These are an integral part of the Troop 276 uniform.

**Neckerchief slide** - Leather "276" slide worn at all times. (Made by scout at a Troop meeting.) A standard scout slide may be worn as a temporary substitute.

**Fanny Pack** - Packed in accordance with list of items provided. (Actual Fanny Pack will be issued by the Troop.)

**Class B Shirt** - This shirt is for occasions where a Class A uniform is impractical but a cohesive look is needed, such as community service, trail maintenance, and camp. Leadership will inform you when to wear it—do not assume.

**Red lanyard** \* - Traditional option in Troop 276 - with compass or a whistle on the end.

Merit badge sash - Worn on formal occasions.

**Medals** - Worn on formal occasions (Courts of Honor, etc.). Never in the field or on camporees.

\* Items made by scouts from kits and other material available from Troop Quartermaster.

# \* REMEMBER \*

Your complete field dress uniform (Class A), worn properly, includes a hat, neckerchief, belt, fanny pack, shirt tucked in, and hands out of pockets.



## SPECIAL EQUIPMENT

### **REPLACEMENT COST**

## **TROOP 276**

Fanny Packs with 276 Patch	\$ 30.00
Troop 276 Neckerchief	12.00
"276" Patch	5.00
Pack Cover	26.00
Leather Slides	5.00
Class-B Yellow Shirt	\$20.00

See Troop Quartermaster at Troop meetings or Courts of Honor for purchase of the foregoing items.



# **GENERAL POLICY FOR SCOUT CONDUCT**

### TROOP POLICY FOR SCOUT CONDUCT

### **TROOP 276**

The following policy has been established by the Troop Committee of Troop 276 governing the general conduct and deportment of young men who wish to be members of the Troop.

- SCOUT UNIFORM -- the scout uniform represents a real part of being a scout and a member of Troop 276. Each scout should be in full Class A uniform for every scout activity – troop meetings, outings, hikes, etc., unless specifically instructed otherwise by the Scoutmaster. Full Class A uniform includes a Troop 276 neckerchief, fanny pack, broad brimmed hat and hiking boots. Scouts not in Class A uniform or in partial uniform may be denied participation in scout activities.
- DUES & SIGNED FORMS The Troop, as a public service organization, requires money to operate -- to buy badges and awards, reserve campsites, etc. One such source of funds is the regular contribution of dues from each scout. Scouts not regularly contributing take unfair advantage of those who recognize their responsibilities.

It is the current policy of this Troop that annual dues are payable in September of each year, at this time we will also collect all signed forms needed for participation in our program (BSA Med Form A+B, Code of Conduct, Medical Consent/Assumption of Risk/Waiver & Release Agreement) for all Scouts renewing. No scout will be allowed to participate in the program until he is current on all of the above.

 ALCOHOL, DRUGS, SMOKING & VAPING -- The possession, buying, selling or use of any kind of alcohol, illegal drugs or smoking materials at any troop activity or outing is counter to the principles of scouting. Any scout who possesses, uses, or takes part in any activities involving alcohol, illegal drugs or smoking during Troop 276 events will be immediately dismissed from the Troop. 4. ATTENDANCE -- The scouting program (like Little League Baseball, AYSO soccer and other youth sports) requires regular attendance both for the scouts to get the most out of the program. Any scout who wishes to be a member of Troop 276 must recognize this responsibility. Excused absences for other activities and inactive status for a period of time can be arranged at the discretion of the Scoutmaster.

The Scout's participation in the Troop program of hiking and other monthly outings is the key indicator of his being active in the Troop.

Regular attendance and active participation in Troop 276 can usually compliment participation in other programs that also promote social, religious, athletic and academic leadership. All scouts are encouraged to take full advantage of opportunities to develop themselves. It is the Troop's expectation that each scout will seek full participation and provide enthusiastic support for the Troop 276 troop meetings and hiking programs.

5. BEHAVIOR -- The management of a large group of scouts at scout meetings and outings by a few adult leaders requires a certain degree of discipline in the behavior of each of the scouts. While good times and fun are part of scouting, gross anti-social behavior cannot be tolerated. The Scoutmaster or an Assistant Scoutmaster is authorized by the Troop Committee to send home any scout who in his judgment is disrupting the Troop activities. In extreme cases the Scoutmaster and Troop Committee will determine if dismissal from the Troop is warranted. Please see Troop Code of Conduct.

### CODE OF CONDUCT TROOP 276

Troop 276 is a scout-led troop that operates under the principles of the Scout Oath and Scout Law. Scouts are expected to behave in a manner that fosters a positive, safe, and enriching environment for all members while encouraging personal growth, leadership, and respect for others.

### Living the Scout Law

Scouts should strive to embody the Scout Law in their actions and interactions. Here are a few examples of what that means in Troop 276:

- **Friendly & Kind:** Fun is only fun if everyone agrees it is fun. If an action hurts, excludes, intimidates, or frightens, it has no place in our Troop.
- **Trustworthy & Brave:** Scouts should speak up if they see behavior that does not align with the Scout Law and report issues to their patrol leader, senior patrol leader, or adult leaders as necessary.
- **Thrifty:** Scouts must respect and take care of any property entrusted to them, whether it belongs to the troop, another scout, or a campsite.
- **Obedient:** Following directions is essential for safety and fosters a respectful environment.

#### **Behavior Expectations**

Scouts are expected to follow the chain of leadership and adhere to the following behavioral expectations:

- 1. Leadership Structure for Resolving Issues:
  - Level 1: Patrol Leader/Assistant Patrol Leader
  - Level 2: Senior Patrol Leader/Assistant Senior Patrol Leader
  - Level 3: Assistant Scoutmaster/Junior Assistant Scoutmaster
  - **Level 4:** Scoutmaster
- 2. Scouts should attempt to resolve conflicts at the lowest appropriate level before escalating. The order may adjust based on the activity (e.g., the Scout in Charge assumes Level 1 responsibility in non-patrol structured events). If an issue is unresolved or escalates due to severity, it will proceed to the next level.

#### 3. **Prohibited Behaviors:**

- Disregarding directives from scout leaders, including patrol leaders and senior patrol leaders.
- Physical roughness outside of appropriate contact activities.
- Bullying, threatening, or intimidating another scout.
- Use of offensive, discriminatory, or derogatory language.
- Disrespect for personal property, troop gear, or the environment.
- Possession or use of alcohol, tobacco, or illegal drugs.

### **Discipline Policy**

Scouting is a learning experience, and discipline is approached as an opportunity for growth. The following steps will be taken if a scout exhibits inappropriate behavior:

- 1. **Leader Intervention:** A scout leader will address the behavior and work with the scout to identify a resolution.
- 2. **Discussion with Youth Leadership & Adults:** If needed, a meeting will be held with the involved parties, youth leadership, and two registered adults.
- 3. **Escalation to Scoutmaster & Troop Committee:** If the issue persists, the Scoutmaster, youth leadership, and committee members will determine an appropriate resolution.
- 4. **Parent Involvement:** If necessary, the Scoutmaster will contact the scout's parent(s) to discuss the behavior and possible solutions.
- 5. **Consequences:** Depending on the severity of the issue, consequences may include but are not limited to:
  - A verbal or written apology.
  - A reflection assignment based on the Scout Oath or Law.
  - Removal from an activity or future event participation.
  - Loss of leadership position.
  - Temporary or permanent suspension from the troop.

#### Accountability & Reporting

All members of Troop 276—including scouts, leaders, committee members, and parents—are responsible for maintaining a positive troop environment. If a scout witnesses or experiences inappropriate behavior, it is their responsibility to report it to a scout leader or adult leader as soon as possible.

By signing below, I acknowledge that I have read and understand the expectations outlined in this Code of Conduct and agree to follow them as a member of Troop 276.

Scout Signature:	Date:
Parent/Guardian Signature:	Date:





# SCOUT ADVANCEMENT

- Advancement Policy
- Advancement Guide for New Scouts
- Requirements for Advancement

### **ADVANCEMENT POLICY**

### **TROOP 276**

The long term success of Troop 276 depends upon a balanced program of outdoor activities, hikes and trips, coupled with a program that actively encourages and stimulates the advancement in skills and rank of each scout.

The Troop's advancement policy is based upon a rigorous application of the advancement requirements contained in the official scout publications. **The Troop** stresses backpacking and individual self-sufficiency and maturity in wilderness situations. The Troop will use certain indicators as measures of being "active in your troop" and as a way to "show scout spirit" in evaluating qualification for rank advancement.

It is the purpose of this document to clearly set out these requirements so that they may be applied uniformly and with the full awareness by each scout as he works toward each advancement. The Troop advancement review and approval cycle consists of the following:

- Scout, Tenderfoot, Second Class and First Class individual skills may be approved by Patrol Leaders, members of the Senior Patrol or Leadership Corps.
- A conference with the Scoutmaster or Assistant Scoutmaster once all basic requirements have been completed.
- Review and final approval of rank advancement by the Troop Board of Review.

In order to standardize the processes of advancement, the following troop regulations will be followed:

1) Once a scout has completed the requirements for each rank, the scout must telephone an Assistant Scoutmaster (for all ranks except Star, Life,

and Eagle) or Scoutmaster (for Star, Life, and Eagle) for a Scoutmaster's Conference.

- Each scout must appear for his Scoutmaster's conference and Board of Review in full Class A uniform.
- 3) In arranging an appointment for a Scoutmaster's Conference, the telephone call should be made at least 48 hours before the conference and at least 48 hours before a Board of Review. Several Boards of Review are scheduled each quarter.
- 4) The Conferences for Star, Life, and Eagle Scout may be multi-session conferences in order to ensure all material is thoroughly reviewed.
- 5) The service project required for Eagle must be documented by a written report, photos, sketches, etc., as detailed in the Path to Eagle document published by GLAAC.
- 6) The Boards of Review shall meet periodically as appropriate in preparation for each Honor Court so as to offer the scouts ample time to prepare themselves for advancements.
- 7) The Board of Review will review the scout once the scout has signed a Scoutmaster conference form for attesting to the fact that he has successfully passed all requirements and has had his Scoutmaster's Conference.
- 8) A "night in the field" is defined as a troop outing. A parade, Scout-o-rama, etc., shall be regarded as one night in the field. A weekend hike is generally regarded as two nights in the field. The Scoutmaster shall determine how many nights in the field each activity constitutes.

### **ADVANCEMENT GUIDE FOR NEW SCOUTS**

### **TROOP 276**

Welcome to Troop 276. Scout is the first of seven progressive ranks which will eventually lead to the rank of Eagle. Tenderfoot is really easy to obtain. Your next rank, Tenderfoot can be earned in just two short months. Your Patrol Leader will work with you to assist in this process.

This is how you go about it:

1) COMPLETE THE INDIVIDUAL SKILL REQUIREMENTS.

The requirements for advancement to Tenderfoot are listed beginning on page 442-443 of the Scouts BSA Handbook (14th Edition, 2019). Your Patrol Leader will work with you to help accomplish each of these requirements. It is important, however, that you be comfortable in performing each of these requirements as your future rank advance merit builds on these skills.

For example, the Tenderfoot first aid skills are relatively simple treatments (cuts and scratches, blisters). The later ranks require that you know how to treat for shock and broken bones. Requirements are easy to begin with and you can build upon your newly-acquired knowledge as you progress.

You will have an opportunity on an individual basis at your patrol meetings and at the troop meetings to achieve the requirements.

# 2) TAKE PART IN A PERSONAL GROWTH CONFERENCE WITH AN ASSISTANT SCOUTMASTER.

As outlined in our Troop Advancement Policy, certain steps are required before the Scoutmaster conference is scheduled:

- Each scout, when he has completed the requirements for a particular rank, will make arrangements with an Assistant Scoutmaster for a Scoutmaster's Conference.
- Each scout must appear for his Scoutmaster's Conference and Board of Review in full Class A uniform.
- In arranging an appointment for a Scoutmaster's Conference, the telephone call should be made at least 48 hours before a Board of Review session.

Our Courts of Honor usually will take place in February, June and October. The Court of Honor is the formal recognition ceremony for the advancement and awards which the scouts have acquired. We have Troop Boards of Review periodically prior to each Court of Honor. You should have made arrangements for a Scoutmaster's Conference about a week before the Board of Review. You should make a phone call for an appointment for a Scoutmaster's Conference at least 48 hours before a Board of Review.

The 48 hour limit applies only to making an appointment, and it does not mean that you cannot have the Scoutmaster conference less than 48 hours before the Board of Review session. You could have the conference on Friday evening and yet be able to go to the Board of Review session the next day. It is best to phone the Scoutmaster about a week before you would like to appear before the Board of Review. In this way the Scoutmaster can more easily schedule you. Please do not call him at the last minute.

You must appear before your Scoutmaster **in full Class A uniform**. This means that you must wear hat, boots, neckerchief, fanny pack, etc. If you are not in full Class A uniform,

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and if you do not have a good reason, the Scoutmaster may turn you down and ask you to come back later in your full Class A uniform.

A Personal Growth Conference is a **friendly** chat. Your Scoutmaster is interested in you and wants to know about you. By knowing more about you, he can give you better advice as to how to make your scouting years a success. Your Scoutmaster will probably ask what thing you like to do. He will also want to know what things you do especially well. These are the things which you will build as you grow.

Your Scoutmaster will ask you to get a goal for yourself in which you will use much of your strength. He might ask you first about what goal you may have set for yourself in scouting. You may have a leadership goal. Or it could be a goal in advancement. Your Scoutmaster might have ideas that will help you choose what scout skills or merit badges you will want to earn next. At each conference your Scoutmaster will want to find out from you how close you came to reaching your previous goal. He will help you set the next goal.

Then, he will go over the requirements for your advancement. First, he will find out if you understand and are able to recite the "Scout Oath," the "Scout Law," the "Scout Motto" and the "Scout Slogan". You still have time to brush up before the Board of Review session takes place. The Scoutmaster will then go over the scout skill requirements and he will make sure that you understand them and will pass the Board Review session. Your Scoutmaster will then complete a form addressed to the Troop Advancement Committee certifying that you satisfactorily completed your Scoutmaster's Conference and that you are recommended for rank advancement. In this form he will state how many nights you spent in the field, what merit badges have been earned (if any), and finally he may include a few remarks about you. He may state that you are a good scout and are well qualified for rank advancement; or he may state that you are weak in some

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particular area. Don't let this discourage you! You have a chance to improve any weak areas before you go to the Board of Review session.

Well, this is all about the Personal Growth Conference and you are now ready for the Board of Review.

Let's take a look at the second page of the Troop Advancement Policy. It states that the Board of Review shall meet as often as appropriate, well in advance of each Court of Honor so as to offer the scouts ample time to prepare themselves for advancements. It also states that the Board of Review will not review any scout not having a signed form from the Scoutmaster. It is also essential that you appear for your Board of Review in full Class A uniform.

What happens at the Board of Review? The Board of Review is a conference between a scout (who is ready to advance to the next rank) and Troop Committee members of the Board of Review. The purpose of the conference is to determine if you are qualified for advancement. Your Scoutmaster prepares you for the Board of Review at the Personal Growth Conference, and the Review Board will determine if you are ready for advancement.

Periodically, the Scoutmaster or the Chairman of the Advancement Committee will announce the dates of the Board of Review sessions. You will usually have several dates from which you can choose. During an especially active month you may have only two dates from which to choose. If you can, get ready for the earliest session, because it is a hardship when there is a large group on the last available date.

At the beginning of the troop meetings which were designated for the Board of Review, we will ask you how many of you are ready for the Board and will assign you numbers to come to the Board. During the session you will be seated before members of the Board. These people are usually members of the Advancement

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Committee. At times one of the parents may join, or a Senior Scout may be asked to join the Board to assist the committee members.

What do you expect at the Board of Review session?

First, you are asked to recite the "Scout Oath," the "Scout Law," the "Scout Motto," the "Scout Slogan" which you know by heart by now. If you have studied the Scout Handbook, you should be able to answer these questions without difficulties. Study the Scout Handbook! The board will not ask you any tricky questions; all of the questions are from the Scout Handbook.

The Board member may ask you questions from the skills you have learned to see if you really know about them. Since one of the requirements for Tenderfoot is proper handling of the American flag, you may be asked about the American Flag. Since another requirement deals with certain first aid skills, you may be asked to answer a few questions about these first aid procedures.

> Prepared by: S. Paul Otsuka\* November 1979 Revised by: J. T. Boyt\* April 1998 Reviewed: January 2012

Revised: D. Behenna & M. Olsen, March 2013

Revised: March 2016

Revised: B. Fernandez March 2025

### **REQUIREMENTS FOR RANK ADVANCEMENT**

Rank advancement in Troop 276 will be in accordance with the official *Scouts BSA Handbook* (14<sup>th</sup> Edition, 2019). An outline of those requirements and the Troop 276 measures of participation and Scout Spirit are listed below.

### **SCOUT REQUIREMENTS** (*Scouts BSA Handbook*, p. 441):

- Repeat from memory the Scout Oath, Scout Law, Scout motto and Scout slogan. In your own words, explain the meaning.
- Explain what Scout spirit is. Describe some ways you have shown Scout spirit by practicing the Scout Oath, Scout Law, Scout motto and Scout slogan.
- 1c. Demonstrate the Boy Scout sign, salute and handshake. Explain when they should be used.
- 1d. Describe the First Class Scout badge and tell what each part stands for. Explain the significance of the First Class Scout badge.
- Repeat from memory the Outdoor Code. In your own words, explain what the Outdoor Code means to you.
- 1f. Repeat from memory the Pledge of Allegiance. In your own words, explain its meaning.
- 2. After attending at least one Boy Scout meeting, describe:
  - a. How the Scouts in the troop provide the leadership.
  - b. The four steps of Boy Scout advancement.
  - c. What the Boy Scout ranks are and how they are earned.
  - d. What merit badges are and how they are earned.
- 3a. Explain the patrol method. Describe the types of patrols that are used in your troop.
- 3b. Become familiar with your patrol name and traditions. Explain how these items create patrol spirit.

- 4a. Show how to tie a square knot, two half-hitches and a taut-line hitch. Explain how each knot is used.
- 4b. Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.
- 5. Demonstrate your knowledge of pocketknife safety.
- 6. With your parents, complete the exercises in the pamphlet *How to Protect Your Children from Child Abuse: A Parent's Guide* and earn the Cyber Chip Award for your grade.
- 7. Participate in a Scoutmaster conference.

### TENDERFOOT REQUIREMENTS (Scouts BSA Handbook,, pp. 442-443):

- 1a. Present yourself to your leader prepared to go on a hike.
- 1b. Spend at least one night on a hike.
- 1c. Tell how you practiced the Outdoor Code on a hike.
- 2a. On a campout, assist in cooking one of your patrol's meals.
- 2b. While on a campout demonstrate the appropriate method of safely cleaning items used to prepare, serve and eat a meal.
- 2c. Explain importance of eating together as a patrol.
- 3. Demonstrate the practical use of the following:
  - a. Square knot.
  - b. Two half-hitches.
  - c. Taut-line hitch.
- 3d. Demonstrate proper care, sharpening and use of knife, saw and axe.
- 4a. Show first aid for the following:

Simple cuts and scratches

- Blisters on the hand and foot
- Minor burns or scalds
- Bites or stings of insects and ticks
- Poisonous snakebite
- Nosebleed
- Frostbite and sun burn

- Choking
- 4b. Describe common poisonous plants; identify any that grow in our area. Tell how to treat for exposure to them.
- 4c. Tell what you can do while on a campout to prevent or reduce the occurrence of injuries or exposure listed in Tenderfoot rank requirement 4a and 4b.
- 4d. Assemble and prepare a personal first aid kit and carry in the fanny pack at all times.
- 5a. Explain the buddy system as it relates to your personal safety on outings. Use the buddy system while on a troop outing.
- 5b. Describe what to do if you are lost on a hike.
- 5c. Explain the rules of safe hiking, both cross-country and on the highway, during day and night.
- 6a. Record your best in the following tests: push-ups (number in 60 seconds), sit-ups or curl-ups (number in 60 seconds), back-saver sit-and-reach (distance stretched), one mile walk/run (record the time).
- 6b. Develop a plan for improvement and show improvement in the activities after 30 days.
- 6c. After practicing for 30 days, record your best results in Tenderfoot rank requirement 6a.
- 7a. Demonstrate how to display, raise, lower and fold the U.S. flag. 7b.Participate in a total of one hour of service in one or more service
  - projects approved by your Scoutmaster. Explain how your service to others relates to the Scout Slogan and Scout motto.
- Describe the steps in Scouting's Teaching EDGE method. Use
   EDGE method to teach another person how to tie a square knot.
- Demonstrate Scout spirit by living the Scout Oath and Scout Law.
   Tell how you've done your duty to God and how you lived four different points of the Scout Law in your everyday life.
- 10. Participate in a Scoutmaster conference.
- 11. Complete your board of review for Tenderfoot rank.

Each Tenderfoot scout is encouraged to have at least four nights in the field.

### SECOND CLASS REQUIREMENTS (Scouts BSA Handbook, pp. 444- 446):

- Participate in five outings, three of which are overnight camping. 1b.
   Explain the principles of Leave No Trace and tell how you practiced them on a campout.
- On a campout, select your patrol's campsite and recommend it to your patrol leader or senior patrol leader. Explain what factors you used to select it.
- 2a. Explain when it is appropriate to use a fire for cooking or other purposes. When is it not appropriate?
- 2b. Use the tools listed in Tenderfoot rank requirement 3d to prepare tinder, kindling and fuel wood for a cooking fire.
- 2c. At an approved outdoor location, use the materials from Second Class rank requirement 2b to demonstrate how to build a fire. If allowed by local fire restrictions and with prior approval of senior patrol leader and Scoutmaster, light the fire. After burning safely for two minutes, safely extinguish the fire with minimal impact to fire site.
- 2d. Demonstrate how to light a propane backpacking stove. Describe the safety procedures for these stoves. Discuss cooking over fire compared to a backpacking stove.
- 2e. Plan and cook one hot breakfast or lunch using foods from MyPlate or the current USDA nutritional model. Explain the importance of good nutrition and food safety (transportation, storage and preparation).
- 2f. Demonstrate tying the sheet bend and bowline knots. Describe a situation in which you would use them.
- 3a. Demonstrate how a compass works and how to orient a map. Use a map to point out and tell the meaning of five map symbols.
- 3b. Using a compass and map take a five mile hike (or 10 miles by bicycle) approved by your adult leader and your parent or guardian.
- 3c. Describe some hazards or injuries that you might encounter on

your hike. What can you do to help prevent them?

- 3d. Demonstrate how to find directions during the day or night without using a compass or an electronic device.
- 4. Identify or show evidence of at least 10 kinds of wild animals (birds, mammals, reptiles, fish, and mollusks) found in your community or camping location.
- 5a. Tell what precautions must be taken for a safe swim
- 5b. Demonstrate the ability to pass the BSA beginner swim test.
- 5c. Demonstrate water rescue methods and their application.
- 5d. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible. Explain why and how a rescue swimmer should avoid contact with swimmer.
- 6a. Demonstrate first aid for the following:
  - Object in the eye
  - Bite of a warm-blooded animal
  - Puncture wounds from a splinter, nail and fish hook
  - Serious burns (second degree)
  - Heat exhaustion
  - Shock
  - Heat stroke, dehydration, hypothermia and hyperventilation
- 6b. Show what to do for "hurry" cases of stopped breathing, stroke, serious bleeding and ingested poisoning.
- 6c. Explain what you can do while on a campout or hike to prevent or reduce the occurrence of injuries listed in Second Class rank requirements 6a and 6b.
- 6d. Explain what to do in case of accidents that require emergency response in home and backcountry. Explain what constitutes an emergency. Explain what information you will need to provide to first responder.
- 6e. Explain how you should respond if you come upon the scene of a vehicular accident.
- 7a. After completing Tenderfoot rank requirement 6c, be physically active for 30 minutes each day for five days a week for four weeks.
   Keep track of your activities.

- 7b. Share your challenges and successes in completing Second Class rank requirement 7a. Set a goal for continuing to include physical activity as part of your daily life and develop a plan for doing so.
- 7c. Participate in a substance abuse awareness program. Discuss the program with your family. Report to your Scoutmaster about which parts of the Scout Oath and Scout Law relate to what you learned.
- 8a. Participate in a flag ceremony.
- 8b. Explain what respect is due the flag of the United States.
- 8c. With your parents, decide on the amount of money you need to earn, based on the cost of something you'd like to purchase.
  Develop a written plan to earn the money. Discuss any changes made to plan and whether you met your goal.
- 8d. At a minimum of three locations, compare prices for the item you wish to purchase. After completing Second Class rank requirement 8c, decide if you will use your earnings to purchase the item as originally intended, save all or a portion of it, or use for another purpose.
- 8e. Participate in an approved (minimum of two hours) service project.
- 9a. Explain the 3 R's of personal safety and protection.
- 9b. Describe bullying; tell what the appropriate response is to someone who is bullying you or another person.
- 10. Demonstrate Scout spirit by living the Scout Oath and Scout Law. Demonstrate how you have done your duty to God and how you have lived four different points of the Scout Law in your everyday life. Also demonstrate Scout participation (one indicator of this rank requirement is to have earned at least ten nights in the field.
- 11. Participate in a Scoutmaster conference.
- 12. Complete your board of review for Second Class rank.

### FIRST CLASS REQUIREMENTS (Scouts BSA Handbook, pp. 447-449):

 Since joining, have participated in 10 separate troop/patrol activities (other than troop/patrol meetings), six of which included camping overnight.

- 1b. Explain each of the principles of tread lightly and tell how you practiced them on a backpack trip.
- Plan a patrol menu for one campout including one breakfast,
   lunch, and dinner that requires cooking at least two of the meals.
   Tell how the menu includes the foods from MyPlate or the current
   USDA nutritional model.
- 2b. Using the menu planned in First Class rank requirement 2a, make a list showing the budget and the food amounts needed to feed three or more boys. Secure the ingredients.
- 2c. Tell which pans, utensils, and other gear will be needed to cook and serve these meals.
- 2d. Explain the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables and other perishable food products. Show how to properly dispose of camp garbage, cans, plastic containers and other rubbish,
- 2e. On one hike prepare a breakfast, lunch and dinner menu that requires cooking; securing ingredients; supervise your assistants in fire building; and prepare the meals. Say grace and supervise cleanup, as appropriate.
- 3a. Discuss when you should and should not use lashings.
- 3b. Demonstrate tying the timber hitch and clove hitch.
- 3c. Demonstrate tying the square, shear and diagonal lashings by joining two or more poles or staves together.
- 3d. Use lashings to make a useful camp gadget or structure.
- 4a. Using a map and compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items (tree, tower, canyon, ditch, etc.).
- 4b. Demonstrate how to use handheld GPS unit, GPS application or other electronic navigation system. Use GPS to find current location and to create a hiking route.
- 5a. Identify or show evidence of at least 10 kinds of native plants found in your community.
- 5b. Identify two ways to obtain a weather forecast for an upcoming

activity. Explain why weather forecasts are important when planning a backpack trip.

- 5c. Describe at least three natural indicators of impending hazardous weather, the potential dangerous events that might result from such weather conditions, and the appropriate actions to take.
- 5d. Describe extreme weather conditions you might encounter in the outdoors, how you would determine ahead of time the potential dangers, alternative planning considerations and how you would prepare for and respond to dangerous weather conditions.
- 6a. Successfully complete the BSA swimmer test.
- 6b. Tell what precautions must be taken for a safe trip afloat.
- 6c. Identify the basic parts of a canoe, kayak or other boat. Identify the parts of a paddle or an oar.
- 6d. Describe proper body positioning in a watercraft, depending on the type and size of the vessel. Explain the importance of proper body position.
- 6e. With a helper and a practice victim, show a line rescue both as a tender and as a rescuer.
- 7a. Demonstrate bandages for a sprained ankle and for injuries on the head, the upper arm, and collarbone.
- 7b. By yourself and with a partner, show how to: Transport a person from a smoke-filled room; and transport for at least 25 yards a person with a sprained ankle.
- 7c. Tell the five most common signs of a heart attack. Explain the steps (procedures) in cardiopulmonary resuscitation (CPR).
- 7d. Tell what utility services exist in your home. Describe potential hazards and how to respond to emergency situations involving the utilities.
- 7e. Develop an emergency action plan for your home that includes what to do in case of fire, storm, power outage and water outage.
- 7f. Explain how to obtain potable water in an emergency.
- 8a. Be physically active at least 30 minutes each day for five days a week for four weeks. Keep track of activities.
- 8b. Share your challenges and successes in completing First Class

rank requirement 8a. Set a goal for continuing to include physical activity as part of your daily life.

- 9a. Visit and discuss with a selected individual approved by your leader (elected official, judge, attorney, civil servant, principal, teacher) the constitutional rights and obligations of a U.S. citizen.
- 9b. Investigate an environmental issue affecting your community. Share with your patrol or troop what you learned. Tell what, if anything, could be done by you or by your community to address the concern.
- 9c. On a Scouting or a family outing, take note of the trash and garbage you produce. Before next backpack trip, identify ways to reduce, recycle or repurpose what you take on that outing, and then put those plans into action.
- 9d. Participate in at least three hours of service through one or more approved service projects. Service hours spent on earning previous ranks may not be applied to this requirement.
- 10. Tell/invite/encourage someone about joining Scouts BSA.
- 11a. Demonstrate Scout spirit by living the Scout Oath and Scout Law.; Tell how you have done your duty to God and how you have lived four different points of the Scout Law in your everyday life. Also demonstrate Scout participation (one indicator of completing this requirement is to have earned at least 15 nights in the field).
- 12. Participate in a Scoutmaster conference.
- 13. Complete your board of review for First Class rank.

### STAR SCOUT REQUIREMENTS (Scouts BSA Handbook, p. 450):

- 1. Be active in your troop and patrol for at least four months as a First Class Scout.
- Show Scout spirit by living the Scout Oath and Scout Law. Tell how you have done your duty to God and how you have lived the Scout Oath and Scout Law in your everyday life.
- Earn six merit badges, including any four from the required list for Eagle.

- 4. While a First Class Scout, take part in service projects totaling at least six hours of work approved by your Scoutmaster.
- While a First Class Scout, serve actively for four months in an approved position of leadership or responsibility set forth under "Boy Scout troop" in Star Scout rank requirement 5.
- 6. With your parents, complete the exercises in the pamphlet *How to Protect Your Children from Child Abuse: A Parent's Guide* and earn the Cyber Chip Award for your grade.
- 7. Take part in a Scoutmaster conference.
- 8. Complete your board of review for Star rank.

Several indicators shall be used by the Troop to help determine when the scout satisfies requirements #1 ("be active in your troop and patrol...") and #2 ("show Scout spirit"). For example:

- a) Have earned at least 20 nights in the field.
- b) Accomplish a wilderness mapping project consisting of laying out compass bearings on a trail or across country, and constructing a trail profile with supporting legend data.

# LIFE SCOUT REQUIREMENTS (Scouts BSA Handbook, p. 451):

- 1. Be active in your troop and patrol for at least six months as a Star Scout.
- 2. Demonstrate Scout spirit.
- 3. Earn at least five more merit badges, including at least three from the required list for Eagle. In total, have earned a total of at least 11 merit badges), including seven from the required list for Eagle.
- 4. While a Star Scout, take part in approved service projects totaling at least six hours of service.
- 5. While a Star Scout, serve actively for six months in one or more

approved positions of leadership or responsibility set forth under "Boy Scout troop" in Star rank requirement 5 (or carry out a Scoutmaster-assigned leadership project to help the troop).

- 6. While a Star Scout, use the Teaching EDGE method to teach another Scout one of the skills set forth in Life Scout rank requirement 6. It is preferred that you teach skills to Scouts that are younger than you.
- 7. Take part in a Scoutmaster conference.
- 8. Complete a board of review for Life rank.

Several indicators shall be used by the troop to help determine when the Scout satisfies requirements #1 ("be active in your troop and patrol ...") and #2 ("show scout spirit"). For example:

- a) Prepare an essay (approximately 500 words) on some aspect of leadership as discussed with the Scoutmaster.
- b) Make sustained contributions in Troop leadership.

### EAGLE SCOUT REQUIREMENTS (Scouts BSA Handbook, p. 452- 453):

- Be active in your troop and patrol for at least six months as a Life Scout.
- Demonstrate that you live by the principles of the Scout Oath and Law.
- Earn a total of 21 merit badges, including those 14 required for Eagle.
- 4. While a Life Scout, serve actively for a period of six months on one or more of the positions of responsibility set forth under "Boy Scout troop" in Eagle rank requirement 4.
- While a Life Scout, plan, develop and give leadership to others in a service project helpful to your religious institution, school, or community. The project idea must be approved by your Scoutmaster
and Troop Committee and reviewed by the Council or District before you start.

- 6. Take part in a Scoutmaster conference.
- Successfully complete your board of review for the Eagle Scout rank.

# MERIT BADGES TROOP

# 276

Troop Merit Badge Counselors are referenced in the troop Court of Honor bulletin and on the Troop website. Before work is started on a merit badge, the Scout must contact the Scoutmaster or troop adult leader to obtain a signed merit badge blue card.

It is the responsibility of the Scout to turn in to the troop Advancement Chairman completed, signed cards merit badge cards for recording.

**NOTE**: Please talk to your Patrol Leader about any other questions you might have concerning advancement.



# **BACKPACKING EQUIPMENT**

# **GENERAL BACKPACK LIST**

# **TROOP 276**

## Backpack

- Well fitted backpack Internal or External Frame
- padded belly band
- padded shoulder strips

Sleeping bag (line stuff sack with plastic garbage bag)

- synthetic fibers are preferred (for better warmth when wet)
- \* rated to 20 degrees F or below
- \* tapered end (mummy style)

Water Bottles (32 oz Nalgene preferred)

- \* 2 quarts water one bottle should be accessible while hiking
- \* bottles to be filled at home before hike regardless of the outing

Sierra Cup

## Knife, Fork, and Spoon

**KP Kit** - small sponge or scrubbing pad, food scraper, camp soap

50 feet nylon rope 1/8 in. thick (parachute cord) – "bear bagging" rope

## Poncho or Rain Gear

Tarp or water proof ground cloth

Three large plastic garbage bags (30-gallon size)

Three gallon size ziplock bags (for garbage and general use)

## Small headlamp & extra batteries

Clothes - (pack in day pack or waterproof bag)

- pair of convertible Olive colored hiking pants
- \* change of undershorts
- thermal underwear top
- \* thermal underwear bottoms
- \* wool or poly polypropylene hat and gloves
- \* wool or polypropylene socks (extra set)
- \* warm jacket or parka
- \* Wash kit
- \* wash cloth
- \* small soap (motel size)

Toothbrush and tooth paste (smallest size available)

### Toilet tissue and lightweight trowel

Several sheets of Paper towels

### Foldable sleeping pad or a Therma-Rest

Pack Cover (troop provided after 1st hike)

Note: This is a list of the essentials. If you choose to bring any personal items, it is your responsibility to carry them. Speak to your Patrol Leader or any member of the Leadership Corps if you have any questions.

Your pack should not weigh more than 1/4 (25%) of your body weight, so if you weigh 100 pounds, your pack should not exceed 25 pounds. For longer trips, more clothing will be required, but you will be briefed on the situation as it arises.

# FANNY PACK LIST

# TROOP 276 - SURVIVAL KIT

#### Basics

- Compass (if not carried in pocket on red lanyard)
- Knife (Boy Scout, Swiss Army, or other multi-purpose pocket knife) can be carried separately on lanyard
- Whistle
- Signal mirror or reflector
- Small notebook and pencil or pen (waterproofed)
- Emergency size roll of duct tape / mini duct tape

### **Protection from Elements**

- All weather matches (15-20) (waterproofed)
- Bic lighter
- Candle (3" 6") for light, starting fire with damp fuel, and/or saving matches
- Space blanket
- Garbage bag (30 gallon size) for emergency rain and pack cover

#### Personal Comfort Items

- Small Chapstick or lip balm
- Insect Repellent (small container)

#### **Emergency Food**

- Emergency or quick energy food (granola bar, beef jerky, protein bar, soup packet, hard candy, etc.) (waterproofed)
- Water treatment capability (e.g. Aquamira, AquaTabs or similar)
- 3 fishing hooks (approximately #10 size) and 20' of fishing line

### First Aid Supplies (waterproofed)

- 10 band aids
- Moleskin (at least 4" x 6")
- 3 large adhesive pads (4" x 4")
- 5 alcohol pads
- 24 Tylenol tablets (in container)
- Small roll of gauze bandage (2" wide x 6' long)

#### Other

- Parental consent form for Emergency Medical Treatment (waterproofed)
- 2 quarters (50 cents for telephone use)
- Sewing kit (2 needles and heavy twine to repair equipment and clothes)
- 3' of 5/16" rope (get from troop quartermaster)

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#### WATERPROOFED = MUST BE PROTECTED BY ZIPLOCK BAG OR OTHER MEANS

## BACKPACKING EQUIPMENT REQUIREMENT TROOP 276

# BACKGROUND

Troop 276 is a backpacking troop that emphasizes "high adventure" activities. The troop generally participates in ten hikes each year. These hikes will be from two days to nine days long and cover from 8 to 80 miles over every kind of terrain found in the southwestern states.

Backpacking is fun and develops self-reliance and self-confidence as well as physical fitness while providing the scout an awareness of the history and the natural environment of this area of the country. The scouts of Troop 276 take great personal pride in their accomplishments in the field. They have gained recognition for the orderly manner and discipline maintained by the scouts in the wilderness. They follow the rules, respect the environment and always strive to leave the wilderness in better condition than they found it. The troop will routinely pick up trash left by others and carry it out of the wilderness.

A new Scout entering the troop may find his first few hikes a little challenging but he will soon develop the mental attitude and physical skill required. Every new Scout must make a transition. To help the Scout through this period, the new Scout should consult his patrol leader and a little bit of help from his parents with selection of the proper equipment. As the Scout grows and becomes experienced, he will be the best judge of what he needs and wants to make his outdoor experience pleasurable, but in the beginning he will need some guidance.

## EQUIPMENT

The complete Scout Class A uniform is required attire in Troop 276 and has been found to be suitable attire for hiking and camping. Every Scout will need (a) hiking boots and socks, (b) backpack, (c) sleeping gear, (d) camping equipment, (e) additional clothing and (f) various optional items.

HIKING BOOTS AND SOCKS - Choose a sturdy, ankle-high lace-up boot with a

non-slip sole for proper support and protection. A well-fitted boot is essential to prevent discomfort and blisters. For the best performance in all weather conditions—hot or cold—opt for wool-blend socks. Polypropylene socks are also a great choice, as they provide warmth even when damp. Avoid cotton socks! They retain moisture, leading to discomfort and blisters.

**BACKPACK** - A properly fitting pack is essential, especially for beginners who are still building the strength to carry a load. The fit of the straps and hip belt is crucial — the hip belt distributes weight onto the hips, reducing strain on the shoulders and improving stability while walking and climbing. The most important factor is ensuring the hip belt fits snugly just above the pelvis, allowing the Scout to easily buckle and unbuckle it. When packing, weight should be evenly distributed inside and out to maintain balance—avoiding a top-heavy or bottom-heavy load for better stability and comfort.

The pack bag should be nylon or other durable material and have sufficient volume to carry the scout's camping gear including sleeping bag. Side pockets should have zippers and provide easy access for frequently used items.

There are many types and styles of packs to choose from. Remember, "small" fits scouts up to 5'3" tall and most "medium" size packs are made for people over 5'3" and "regular" or "large" are suitable for people above 5'8" tall.

**SLEEPING GEAR** - There are a wide range of sleeping bags available. One made from synthetic fibers is recommended. The bag should be rated at least 20 degrees F. Weight and loft are the important parameters. It is a good idea to find a bag that weighs less than five pounds and at least five inches of loft. For additional warmth at night the scout may wear thermal underwear, his clothes or his jacket or a combination of these.

A tarp is normally used a ground cloth and is placed under the sleeping bag. This is important to keep the bag from getting damp and to reduce cold from the ground. Also, there are a number of different sleeping pads available. The pad also provides critical insulation between the bag and the ground and provides comfort on hard ground. A jacket or shirt in a stuff bag makes an excellent pillow.

The Scouts normally sleep under the stars. Tarps can be set up as tents if necessary for protection on cold nights or in rain. All that is required to set up a tarp is a line tied between two trees or bushes. Multiple scouts can share one tarp. The younger and smaller Scouts are encouraged to share tarps.

**CAMPING GEAR AND FOOD** - There is a little bit of Tom Sawyer in every Scout. Part of the growth experience in camping is making do with what you have. The Scouts learn to be ingenious and get along with a minimum of objects from home. The Scout needs eating utensils, a sierra cup and a water bottle. The patrol supplies the food and cooking equipment for the hikes except on the short hikes the Scout will be asked to provide his own trail lunches.

Trail lunches should be hearty but a little on the skimpy side. While hiking, the typical Scout will be drinking more liquids and eating less solid foods than he does at home. Cheese and crackers, nuts, raisins, non-perishable food packets or spreadables are good items to choose from. Cookies and candies are good items for energy. Hard candy is also good because it has high sugar content, will last for a long time and doesn't melt or make a mess in his pack. Don't send food the Scout will not eat.

Flavored drink mixes are very popular. They are lightweight, easy to mix and provide sugar for energy. Canteens are discouraged. Quart size Nalgene plastic water bottles are rugged, light, convenient for mixing drinks, easy to clean and store easily in pack pockets. The use of clear Nalgene brand plastic bottles is encouraged as scout and adult leaders can monitor water intake of younger scouts.

Fifty feet of nylon parachute cord is necessary. The cord is used to put up a tube tent or a clothes line and sometimes useful for pack repairs or as a safety line. On the long term hike, it can be used to hang "bear bags" to safeguard food.

For personal cleanliness the Scout should have a small toothbrush and tube of toothpaste and small amount of biodegradable soap. These items should be

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chosen for minimum weight. A wash cloth is small or light and is a sufficient substitute for a towel. A small roll of toilet paper is a necessary item. It is good for runny noses, as well.

Each Scout should carry a couple of garbage bags. They can be used to keep equipment dry when it rains as well as for carrying out trash. Two to three will be needed for long term hikes.

A small, lightweight reliable headlamp/flashlight is a necessity in addition to spare batteries. A small candle is useful for lighting a fire if the wood or tinder is wet and should included in the contents of the Fanny Pack.

**ADDITIONAL CLOTHING** - In addition to what the Scout wears, very little additional clothing is needed. A poncho should be carried for rain protection and can be used as a ground cloth. It should be lightweight plastic, repellent or coated nylon.

A jacket is needed for cool mornings and evenings. It also can serve as a pillow or provide additional warmth for sleeping on cold nights. Down jackets are light, comfortable and easy to store but they are expensive and provide little insulation if they get wet. Jackets filled with synthetic fiber are warm and provide insulation when wet, but they are bulky. Scouts should carry a change of underwear and socks, primarily in case he gets wet. Remember, wet clothes do not dry and dirty clothing can be washed if necessary. Extra pants and shirts and base layers are optional on short hikes but necessary for multi-day hikes. The Scout Class A uniform makes an excellent choice. Convertible (zip-off pant legs) are ideal as they can be used as pants when going through brush and scrub and can be zipped off on the trail when hot. Scouts should also have their Class-B long sleeve yellow shirt on hand to wear in camp. The bright yellow makes it easy to identify an locate scouts in an instant.

It is essential to pack the one extra set of clothes in a plastic bag or ideally lightweight daypack which will assure that the clothes are dry when they are

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needed. The Scout will be using his own judgment on when to change and what to wear. He should not pack items he will not use.

The list of required equipment including weights of each that can be carried by the new Scout for two, three day or longer term hikes is included. Items may vary slightly from scout to scout. The exact list of equipment may depend on the scout, his equipment, his patrol and list of equipment may depend on the scout, his patrol and the specific hike. Some scouts may have a lighter jacket or a heavier pad than those listed, but this list can be used as a guide for assembling backpacking equipment. In general, a scout can carry 25% of his weight on a hike. The pack may weigh slightly more at the outset of the hike because the scout has to carry food, but the weight will diminish as the food is consumed.

**MISCELLANEOUS OPTIONAL EQUIPMENT** - Every scout will want to carry some items which are personally important to him (i.e. candy, an extra pair of socks, camp shoes, fishing gear, camp chair, etc.) The younger, inexperienced hiker should carry only a minimum of optional items on his first few hikes. After three or four outings he will become accustomed to the pace and learn his own capability. He will be the best judge of what he can carry and what items he will use at camp or on the trail.

#### **TYPICAL EQUIPMENT WEIGHTS**

ITEM	2 Day	3 Day	Long Term
	Ounces	Ounces	Ounces
Backpack	58	58	58
Backpack cover (troop supplied)	4	4	4
Sleeping Bag, insulite pad, straps	80	80	80
Water (2) filled 32 oz Nagene bottles	66	66	66
Sierra Cup	2	2	2
Knife, Fork, Spoon	3	3	3
50 ft Nylon Line (Paracord)	4	4	4
Poncho	10	10	10
Emergency Shelter (e.g. Tarp - 1 per 2 ppl)	22	22	22
Large Garbage Bags (30 gal 2 oz each)	2	2	4
Gallon Size ziplock bags (3)	2	2	2
Headlamp + extra Batteries	6	6	6
Waterproof matches	1	1	1
Clothing - extra underwear (5oz/set)	0	5	10
Clothing - extra pants/shorts	0	7	7
Clothing - thermal base layer	12	12	12
Clothing - wool beanie & gloves	4	4	4
Clothing - extra wool or poly blend socks (3 oz/pr.)	3	3	6
Clothing - Jacket/Parka	26	26	26
Personal Items - Kleenex, Toilet Paper, Gatorade, etc.	12	18	32
Wash kit, soap, toothbrush, toothpaste	7	7	7
Wash cloth/ hand towel	2	2	2
Trail Lunch (8 oz per day)	8	16	0 (depends on trip lenath)
SUB-TOTAL OZ.	334	360	368
Pack base weight LBS	20.9 lbs	22.5 lbs.	23.0 lbs
Individual Share - Patrol Cook Gear	2 lbs	2 lbs	2 lbs
Individual Share - Patrol Food TOTAL WEIGHTS	2-3 lbs 24.9-25.9 lbs	2-3 lbs 26.5 - 27.5 lbs	10-13 lbs 35.0 - 38.0 Ibs

#### \* \* \*

Scouts who join the troop enjoy the hiking program. If a new Scout has difficulty with the hiking program, the problem often can be traced to a pack that either does not fit or is too heavy. The new Scout who has the determination to be part of Troop 276 and has the proper equipment will be able to gain the personal growth and self-esteem that are by-products of the troop mountaineering program.



# MEDICAL CONSENT, ASSUMPTION OF RISK, WAIVER AND RELEASE AGREEMENT

#### MEDICAL CONSENT, ASSUMPTION OF RISK, WAIVER AND RELEASE AGREEMENT

I HAVE READ, UNDERSTOOD, AND AGREE TO THE TERMS SET FORTH BELOW:

#### I. PARENT CONSENT FOR EMERGENCY MEDICAL CARE

I/we understand that participation in Scouting Activities, including but not limited to, meetings, outings, camping, hiking, swimming, rock climbing, backpacking, cycling, river rafting, water activities, as well as all other activities with Troop 276 ("Scouting Activities") involves the risk of serious personal injury. In case of an emergency involving me or my child, I/we hereby expressly consent and give permission to provide emergency medical care to me and/or my child, including but not limited to, first aid, CPR, emergency transport, paramedic care, hospitalization, anesthesia, surgery, injections, and/or medication.

With an appreciation of the dangers and risks associated with Scouting Activities, and potential limited access to communications when participating in such Scouting Activities, I/we hearby fully and completely release and waive any and all claims, against Tiger Bay Management, BSA Troop 276, and their respective officers, owners, investors, sponsors, employees, leaders, volunteers, other parents and scouts, or agents, for the emergency medical care provided, lack of informed consent, negligence, and/or personal injury, death, and/or loss that may arise from the emergency medical care provided.

#### II. ASSUMPTION OF RISKS

I/we hereby acknowledge, understand, and agree, on behalf of myself and my minor child, that participation in any activity of Scouting Activities, including but not limited to, meetings, outings, camping, hiking, swimming, rock climbing, backpacking, cycling, river rafting, swimming, water activities, as well as all other activities with BSA Troop 276, CAN BE HAZARDOUS AND PRESENT A RISK OF PROPERTY DAMAGE, LOSS, PHYSICAL INJURY, OR DEATH. I/we understand that Scouting Activities may result in injury and death caused by inherent risks associated with the activities, including but not limited to, slipping, falling, loss of balance, loss of control, strenuous activities, fatigue, altitude, temperature, visibility, equipment failure, improper use of equipment, the natural rugged environment, and acts of God and nature. I/we understand that the description of risks in this Agreement is NOT complete and comprehensive, and I/we voluntarily on behalf of myself and child, agree to participate and EXPRESSLY ASSUME ALL RISKS AND DANGERS OF THE ACTIVITY AND THE POSSIBILITY OF LOSS, PROPERTY DAMAGE, INJURY, AND DEATH, resulting from my participation in Scouting Activities.

#### III. WAIVER AND RELEASE OF LIABILITY

I/we hereby acknowledge, understand, and agree that in consideration of the time and effort of the voluntary adult leaders, officers, parents, scouts, volunteers, and agents of Troop 276, I/we hereby voluntarily agree that under no circumstances whatsoever will I/we or any member of our family, or any of our heirs, estates, personal representative, or assigns, hold liable or make a claim for anything whatsoever, including but not limited to claims for damages, injuries, wrongful death, illnesses, property loss, property damage, first aid rendered, treatment, the absence of treatment, drugs, medicine, surgical procedures or inadvertent release of personal information, against BSA Troop 276, its leaders, sponsors (including but not limited to Tiger Bay Management), participants, volunteers, other parents and scouts, and/or agents acting on behalf of BSA Troop 276.

#### MEDICAL CONSENT, ASSUMPTION OF RISK, WAIVER, AND RELEASE AGREEMENT

I/WE HAVE READ THE ENTIRETY OF THIS DOCUMENT, UNDERSTAND THAT I/WE ARE CONSENTING TO MEDICAL CARE, ASSUMING THE RISK, AND WAIVING ANY CLAIMS FOR LIABILITY AGAINST BSA TROOP 276 AND ITS AFFILIATES.

Date	_Name (Scout)		
Phone	Address:		
Father's or Guardian's Name (prir	ted) :		
Signature:			
Mother's or Guardian's Name (prin	nted):		
Signature:			
In any emergency notify:		Tel	

If an injury makes it advisable to see a doctor's services, please call: